



Case Study: Weka Entertainment (2010)

Boosting revenues and eCPM through incentivized banners







Deep in-game integration

Prominent branding

STRATEGY

Weka Entertainment took advantage of the SponsorPay platform to run a promotional campaign in their Facebook social game IsCool.

For two and a half days, the campaign was placed directly in the application in the form of incentivized CPS banners which offered IsCool players 100 'images' - the game's virtual currency - for a purchase of at least 25 euros in Yves Rocher's online shop. Additionally, the banners contained a voucher offering users a 5 euro discount for their purchase.

RESULTS

IsCool players clicked on the promotional banner and were guided to the Yves Rocher shop. The impact on the first day alone:

- 20,000 clicks on the banners
- 1440 conversions (7 % conversion rate)
- 0.75€ to 1.50€ eCPM for the banners

"SponsorPay has by far the most Facebook compliant offers relevant for Europe. Since integrating SponsorPay we experienced a very impressive and unexpected revenue increase, compared to the revenue generated by US providers."

- Baptiste Mercier, Social Media Specialist at Weka Entertainment